

NoSCA Playing Conditions – Appendix 3: Super Overs

A **Super Over** is a means of deciding the winner of a Cup or T20 match when the scores are tied at the end of the scheduled overs. The following conditions will apply:

- 1) There will be just three batsmen and one bowler for each team (although there will be eleven fielders).
- 2) The umpires will select which end to bowl and both teams will bowl from the same end.
- 3) Each team will use the same (or nearest equivalent) ball as used at the end of their bowling innings in normal play.
- 4) Fielding restrictions (if any) are the same as last over of match in normal play.
- 5) The team batting second in normal play bats first in the **Super Over**.
- 6) The loss of two wickets ends the **Super Over** innings for a team.
- 7) The team scoring most runs in the **Super Over** is the winner.
- 8) If the **Super Over** scores are tied, the team with the most sixes in the regular match and **Super Over** is the winner.
- 9) If this number is the same, the team with most boundaries in the regular match and **Super Over** is the winner
- 10) If this number is the same, then the winner will be the team with the highest score at the end of the penultimate over of the regular match, and if the same counting back until a winner is found (*i.e. for a normal T20 match where the Super Over is tied, the winner is the team with the highest total at the end of the 19th over, and if tied at the end of the 18th over, and if tied at the end of the 17th over*)